

Present 17G #4,7,10 17H #3b,4
QB 2(a-c),6,13,16(a-c),18

Chapter 18

Applications of differential calculus

- A Time rate of change
- B General rates of change
- C Motion in a straight line
- D Some curve properties
- E Rational functions
- F Inflections and shape
- G Optimisation

A

TIME RATE OF CHANGE

A derivative is a slope. A slope is a rate of change. \therefore a derivative is a rate of change. Often the context involves time. Your HW will explore derivatives in this context.

Hints: Write out the units in your problems! They are very helpful for keeping you on track.

Another point: **velocity** has direction, often positive or negative which needs to be interpreted in the context of the problem. The **magnitude** of velocity is **speed**. That is,

$$\text{Speed} = |\text{Velocity}|$$

B

GENERAL RATES OF CHANGE

A derivative is a slope. A slope is a rate of change. \therefore a derivative is a rate of change. Often the context **does not** involve time. Your HW will explore derivatives in this context.

Hints: Write out the units in your problems! They are very helpful for keeping you on track.

$$\frac{dy}{dx}$$
 gives the **rate of change in y with respect to x** .

According to a psychologist, the ability of a person to understand spatial concepts is given by $A = \frac{1}{3}\sqrt{t}$ where t is the age in years, $5 \leq t \leq 18$.

- a Find the rate of improvement in ability to understand spatial concepts when a person is: **i** 9 years old **ii** 16 years old.
- b Explain why $\frac{dA}{dt} > 0$, $5 \leq t \leq 18$. Comment on the significance of this result.
- c Explain why $\frac{d^2A}{dt^2} < 0$, $5 \leq t \leq 18$. Comment on the significance of this result.

$$A = \frac{1}{3}\sqrt{t} = \frac{1}{3}t^{\frac{1}{2}} \quad \therefore \quad \frac{dA}{dt} = \frac{1}{6}t^{-\frac{1}{2}} = \frac{1}{6\sqrt{t}}$$

- i** When $t = 9$, $\frac{dA}{dt} = \frac{1}{18}$ \therefore the rate of improvement is $\frac{1}{18}$ units per year for a 9 year old.
- ii** When $t = 16$, $\frac{dA}{dt} = \frac{1}{24}$ \therefore the rate of improvement is $\frac{1}{24}$ units per year for a 16 year old.

- b As \sqrt{t} is never negative, $\frac{1}{6\sqrt{t}}$ is never negative
 $\therefore \frac{dA}{dt} > 0$ for all $5 \leq t \leq 18$.

This means that the ability to understand spatial concepts increases with age.

$$c \quad \frac{dA}{dt} = \frac{1}{6}t^{-\frac{1}{2}} \text{ so } \frac{d^2A}{dt^2} = -\frac{1}{12}t^{-\frac{3}{2}} = -\frac{1}{12t\sqrt{t}}$$

$$\therefore \frac{d^2A}{dt^2} < 0 \text{ for all } 5 \leq t \leq 18.$$

This means that while the ability to understand spatial concepts increases with time, the rate of increase slows down with age.

The cost of producing x items in a factory each day is given by

$$C(x) = \underbrace{0.00013x^3}_{\text{cost of labour}} + \underbrace{0.002x^2}_{\text{raw material costs}} + \underbrace{5x}_{\text{fixed or overhead costs such as heating, cooling, maintenance, rent}} + \underbrace{2200}_{\text{rent}}$$

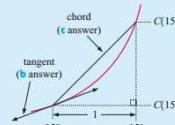
- a Find $C'(x)$, which is called the **marginal cost function**.
- b Find the marginal cost when 150 items are produced. Interpret this result.
- c Find $C(151) - C(150)$. Compare this with the answer in b.

- a The marginal cost function is
 $C'(x) = 0.00039x^2 + 0.004x + 5$
- b $C'(150) = \$14.38$

This is the rate at which the costs are increasing with respect to the production level x when 150 items are made per day. It gives an estimate of the cost for making the 151st item.

$$c \quad C(151) - C(150) \approx \$3448.19 - \$3433.75 \\ \approx \$14.44$$

This is the actual cost of making the 151st item each week, so the answer in b gives a good estimate.



18A: #1-4 (Time and motion)
18B: #1-7 odd (Other rates of change)
QB: 4*, 8, 10*, 14, 19

Again - this is core calculus material. Applications of derivatives such as these forms the basis for much future work.

Present 18A #3, 18B #3,5,7 QB #4,8,19 - save QB 10 & 14 for later

C**MOTION IN A STRAIGHT LINE**

Another common context is motion along a straight line. Consider the location, velocity, and acceleration of an object on the end of a spring for example.

Position

- A given problem involves an **origin**. It is generally the position of the object at $t = 0$, (not always). Know where it is in a given problem! In the spring problem, it can be the position of the spring at rest or it can be the location where the spring is attached to some support.
- Coordinate systems are intuitive or given. Up and right are > 0 left and down < 0 .
- **Position or Displacement** (often we use the letter s) is **the signed distance from the origin**. It is a **vector** as it has magnitude and direction relative to the origin. Note the distinction between these and distance travelled.

Velocity

- **Average velocity** is the net change in position divided by elapsed time.

$$\frac{\Delta \text{position}}{\Delta \text{time}} = \frac{s(t_2) - s(t_1)}{t_2 - t_1}$$

Note that **velocity** is also a **vector** as it has direction and magnitude relative to the origin. **Speed**, on the other hand, is a **scalar** - the magnitude of velocity.

- **Instantaneous velocity** is the instantaneous rate of change of displacement vs time, better known as:

$$v(t) = \frac{ds}{dt} = s'(t)$$

Acceleration

- **Average acceleration** is the net change in velocity divided by elapsed time.

$$\frac{\Delta \text{velocity}}{\Delta \text{time}} = \frac{v(t_2) - v(t_1)}{t_2 - t_1}$$

Note that acceleration is also a **vector** as it has direction and magnitude relative to the origin.

- **Instantaneous acceleration** is the instantaneous rate of change of velocity vs time, better known as:

$$a(t) = \frac{dv}{dt} = v'(t) \quad \text{or} \quad a(t) = \frac{d^2s}{dt^2} = s''(t)$$

- **Acceleration:** be careful about interpretation.

- > When v is **positive**, $a > 0$ is speeding up, $a < 0$ is slowing down
- > When v is **negative**, $a > 0$ is slowing down, $a < 0$ is speeding up
- > When $a = 0$ the velocity is constant.

A particle moves in a straight line with displacement from O given by
 $s(t) = 3t - t^2$ metres at time t seconds. Find:

- the average velocity in the time interval from $t = 2$ to $t = 5$ seconds
- the average velocity in the time interval from $t = 2$ to $t = 2 + h$ seconds
- $\lim_{h \rightarrow 0} \frac{s(2 + h) - s(2)}{h}$ and comment on its significance.

$$\begin{aligned} \text{a} \quad \text{average velocity} \\ &= \frac{s(5) - s(2)}{5 - 2} \\ &= \frac{(15 - 25) - (6 - 4)}{3} \\ &= \frac{-10 - 2}{3} \\ &= -4 \text{ m s}^{-1} \end{aligned}$$

$$\begin{aligned} \text{b} \quad \text{average velocity} \\ &= \frac{s(2 + h) - s(2)}{2 + h - 2} \\ &= \frac{3(2 + h) - (2 + h)^2 - 2}{h} \\ &= \frac{6 + 3h - 4 - 4h - h^2 - 2}{h} \\ &= \frac{-h - h^2}{h} \\ &= -1 - h \text{ m s}^{-1} \text{ provided } h \neq 0 \end{aligned}$$

$$\text{c} \quad \lim_{h \rightarrow 0} \frac{s(2 + h) - s(2)}{h} = \lim_{h \rightarrow 0} (-1 - h) \\ = -1 \text{ m s}^{-1}$$

This is the instantaneous velocity of the particle at time $t = 2$ seconds.

18C.1: #1&3 (Motion on a line)
 18C.2: #1,3,5 (More motion on a line)

Present 18C.1 #3, 18C.2 #3,5

D**SOME CURVE PROPERTIES**

In math we often want to understand the properties of curves. What are some properties of curves that might be of interest?

- y - intercept(s)
- Zeros (x intercepts)
- Asymptotic behavior
- End behavior
- Sign - is the curve positive or negative in an interval
- Direction - is the curve increasing or decreasing in an interval as x increases?
- Monotonicity - is it **always** increasing or decreasing?
- Curvature - is the curve "concave up" or "concave down" in an interval
- Continuity - is the curve continuous
- Is it a function? Is it one-to-one?

Derivatives are very useful in characterizing properties of curves.

Increasing means:

- $f(x)$ is **increasing** on $S \Leftrightarrow f(a) < f(b)$ for all $a, b \in S$ such that $a < b$.
- $f(x)$ is **decreasing** on $S \Leftrightarrow f(a) > f(b)$ for all $a, b \in S$ such that $a < b$.

On an interval where f is **increasing** the slope of any tangent line is positive.

- $f(x)$ is **increasing** on $S \Leftrightarrow f'(x) \geq 0$ for all x in S
- $f(x)$ is **decreasing** on $S \Leftrightarrow f'(x) \leq 0$ for all x in S .

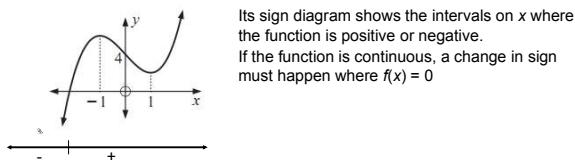
A **monotone increasing** function is increasing on all $x \in \mathbb{R}$

A **monotone decreasing** function is decreasing on all $x \in \mathbb{R}$

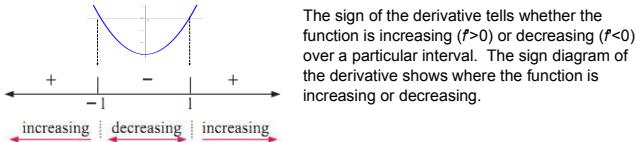
Sign diagrams are useful to display the behavior of a function.

Consider the function:

$$f(x) = x^3 - 3x + 4$$



$$\begin{aligned} f'(x) &= 3x^2 - 3 \\ &= 3(x^2 - 1) \\ &= 3(x+1)(x-1) \end{aligned}$$



Consider $f(x) = \frac{2x-3}{x^2+2x-3}$.

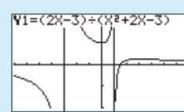
- a Show that $f'(x) = \frac{-2x(x-3)}{(x+3)^2(x-1)^2}$ and draw its sign diagram.
b Hence, find intervals where $y = f(x)$ is increasing or decreasing.

$$\begin{aligned} a \quad f(x) &= \frac{2x-3}{x^2+2x-3} \\ f'(x) &= \frac{2(x^2+2x-3) - (2x-3)(2x+2)}{(x^2+2x-3)^2} \quad \{\text{quotient rule}\} \\ &= \frac{2x^2+4x-6 - [4x^2-2x-6]}{((x-1)(x+3))^2} \\ &= \frac{-2x^2+6x}{(x-1)^2(x+3)^2} \\ &= \frac{-2x(x-3)}{(x-1)^2(x+3)^2} \quad \text{which has sign diagram} \end{aligned}$$



- b $f(x)$ is increasing for $0 \leq x < 1$
and for $1 < x \leq 3$.

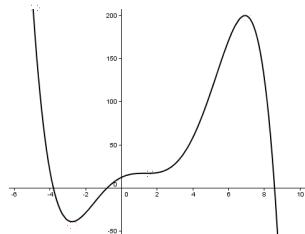
$f(x)$ is decreasing for $x < -3$
and for $-3 < x \leq 0$
and for $x \geq 3$.



A **stationary** point is a place where the function is **neither increasing nor decreasing**. Using derivatives, this means that:

A **stationary point** of a function is a point such that $f''(x) = 0$.

Stationary points come in **three** flavors. To understand them, consider the following curve:



Local max: $f'(x) = 0$
Local min: $f'(x) = 0$

E RATIONAL FUNCTIONS

We have looked at these some but we'll revisit with better understanding of derivatives.

Rational Functions
are functions that can be written as a ratio of two polynomials.
That is, $f(x) = \frac{p(x)}{q(x)}$ where p and q are polynomials.

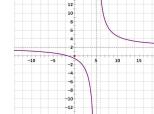
Can you describe some features of a rational function? What is its domain? Where does it cross the x -axis? What happens as x goes toward $\pm\infty$?

Rational functions may have:

- **Vertical asymptotes:** at values of x where $q(x) = 0$.
- **Zeros or roots:** at values of x where the $p(x) = 0$.
- **Holes:** at values of x that correspond to the zeros of binomials that can be cancelled from the numerator and denominator.
- **Horizontal asymptotes:** a y value that the function approaches as $|x| \rightarrow \infty$

Consider the function $\frac{(2x+3)}{(x-5)}$

Vertical asymptote at ?



Horizontal asymptote at ?

as $x \rightarrow \infty, y \rightarrow 2$ from above or $y \rightarrow 2^+$
as $x \rightarrow -\infty, y \rightarrow 2$ from below or $y \rightarrow 2^-$

Vertical asymptotes

as $x \rightarrow 5$ from the left, $y \rightarrow \infty$ or as $x \rightarrow 5^+, y \rightarrow \infty$
as $x \rightarrow 5$ from the right, $y \rightarrow -\infty$ or as $x \rightarrow 5^-, y \rightarrow -\infty$

To work with rational function you need to understand how polynomials and algebraic fractions behave.

Consider $f(x) = \frac{3x-9}{x^2-4x-5}$

- a. Determine the equation of any asymptotes.
- b. Find $f'(x)$ and determine the position and nature of any stationary points.
- c. Find the axes intercepts.
- d. Sketch the graph of the function.

a. $f(x) = \frac{3x-9}{x^2-4x-5} = \frac{3(x-3)}{(x-5)(x+1)}$
Vertical asymptotes are $x = -1$ and $x = 5$ (when the denominator is 0)
Horizontal asymptote is $y = 0$ (as $|x| \rightarrow \infty, f(x) \rightarrow 0$)

b. $f'(x) = \frac{3(x-2)(3x-11)}{(x-5)^2(x+1)^2}$ (Quotient rule)
 $= \frac{-3x^2 + 15x - 15}{(x-5)^2(x+1)^2}$
 $= \frac{-3(x^2 - 5x + 5)}{(x-5)^2(x+1)^2}$
 $= \frac{-3(x-5)^2 - 5(x-1)}{(x-5)^2(x+1)^2}$
 $= \frac{-3(x-5)^2 - 5(x-1)}{(x-5)^2(x+1)^2}$

c. Cuts the x -axis when $y = 0$
 $\therefore x = 3$ or $x = -1$
So, the x -intercept is 3.

Cuts the y -axis when $x = 0$
 $\therefore y = -9$
So, the y -intercept is $(0, -9)$.

d. Sketch the graph of the function.

For $f(x) = \frac{-3x+2}{x^2-3x-2}$

a. Determine the equation of any asymptotes.

b. Find $f'(x)$ and determine the position and nature of any turning points.

c. Find the axes intercepts.

d. Sketch the graph of the function.

a. $f(x) = \frac{-3x+2}{x^2-3x-2} = \frac{1-\frac{2}{x}}{1-\frac{3}{x}+\frac{2}{x^2}}$ so as $|x| \rightarrow \infty, y \rightarrow 1$
 $f(x) \rightarrow \frac{1}{x}$ (vertical asymptotes are $x = -1$ and $x = 2$)

b. $f'(x) = \frac{(2x-3)(x^2-3x-2) - (-3x+2)(2x-1)}{(x^2-3x-2)^2}$ (product rule)
 $= \frac{6x^2 - 12}{(x-1)^2(x+2)^2}$ (after simplifying)

Since we have a local maximum at $x = -\sqrt{2}$ and a local minimum at $x = \sqrt{2}$.
The local max. is $(-\sqrt{2}, -3.071)$. The local min. is $(\sqrt{2}, -0.029)$.

c. Cuts the x -axis when $y = 0$
 $\therefore x^2 - 3x - 2 = 0$
 $\therefore (x-1)(x-2) = 0$
 $\therefore x = 1$ or $x = 2$
So, the x -intercepts are 1 and 2.

Cuts the y -axis when $x = 0$
 $\therefore y = \frac{2}{0} = \infty$
So, the y -intercept is 1.

d. Sketch the graph of the function.

For $f(x) = \frac{-x^2+4x-7}{x-1}$

a. Determine the equation of any asymptotes.

b. Find $f'(x)$ and determine the position and nature of any turning points.

c. Find the axes intercepts.

d. Sketch the graph of the function.

a. $f(x) = \frac{-x^2+4x-7}{x-1} = -x + 3 - \frac{4}{x-1}$

∴ a vertical asymptote is $x = 1$ (as $x \rightarrow 1, f(x) \rightarrow \infty$)
and an oblique asymptote is $y = -x + 3$ (as $|x| \rightarrow \infty, y \rightarrow -x + 3$)

b. $f'(x) = \frac{-2x+4-(x-1) - (-2x+4x-7)(1)}{(x-1)^2}$
 $= \frac{-2x^2+6x-3}{(x-1)^2}$ which has sign diagram:
 $= \frac{-x^2+3x-3}{(x-1)^2}$
 $= \frac{(x-1)(x-3)}{(x-1)^2}$
 $= \frac{x-3}{x-1}$
 $= \frac{(x-1)(x-3)}{(x-1)^2}$

c. Cuts the x -axis when $y = 0$
 $\therefore x^2 - 4x + 7 = 0$
 \therefore no real roots
so there are no x -intercepts
∴ does not cut the x -axis

Cuts the y -axis when $x = 0$
 $\therefore y = \frac{-7}{-1} = 7$, y -intercept is 7.

d. Sketch the graph of the function.

Looks like a lot, but much is review.
Expect to spend an hour per night!
Come in if you have questions!

The simple fact is that it takes **practice** to absorb these ideas.

- 18D.1: #1ef, 2ji, 4.5 (Curve properties)
18D.2: #1, 2, 4, 5, 6 (Stationary points)
18E.1: #1, 2, 3, 4 (Holes)
18E.2: #2ab (Rational (1 quadratic))
18E.3: #2all (Rational (2 quadratics))
QB #10

We'll do 18G on Fri, then 18F on Monday
Art Students - do 18G HW for Monday. The lesson in the book is sufficient.

- 18G: #2-16 even (more as needed) (Optimization problems)
QB #14

Present 18D.1 #2In,4 18D.2#2e,6 18E.1.2.3 #2d

G**OPTIMISATION**

Perhaps the most common application of derivatives is in finding a minimum or a maximum of some function in some real world application. The process is called optimization.

A reminder:

Finding maxima and minima

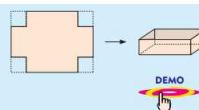
A local minimum of $f(x)$ occurs at $x = a$ if $f(a) = 0$ and $f'(x)$ changes from - to + at a
 A local maximum of $f(x)$ occurs at $x = a$ if $f(a) = 0$ and $f'(x)$ changes from + to - at a
 If $f'(a) = 0$ but $f''(x)$ does not change sign at $x = a$, then a is a point of horizontal inflection

Some hints on optimization problems:

- > **Draw a diagram!**
- > **Label it!**
- > **Define your variables and write them down**
- > **Write a conceptual block diagram of your equation if it's complex**
- > **Include units - use them to confirm your equations and results**
- > **Apply the derivative tests completely ($= 0$ is not enough!)**
- > **Consider the global max and min in your analysis**
- > **Answer the question!**

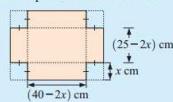
A rectangular cake dish is made by cutting out squares from the corners of a 25 cm by 40 cm rectangle of tin-plate, and then folding the metal to form the container.

What size squares must be cut out to produce the cake dish of maximum volume?



DEMO

Step 1: Let x cm be the side lengths of the squares that are cut out.



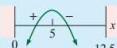
$$\begin{aligned} \text{Step 2:} \quad & \text{Volume} = \text{length} \times \text{width} \times \text{depth} \\ & = (40-2x)(25-2x)x \\ & = (1000-80x-4x^2)x \\ & = 1000x - 130x^2 + 4x^3 \text{ cm}^3 \end{aligned}$$

Notice that $x > 0$ and $25 - 2x > 0$
 $\therefore 0 < x < 12.5$

$$\begin{aligned} \text{Step 3:} \quad & \frac{dV}{dx} = 12x^2 - 260x + 1000 \\ & = 4(3x^2 - 65x + 250) \\ & = 4(3x - 50)(x - 5) \\ \therefore \frac{dV}{dx} = 0 \quad & \text{when } x = \frac{50}{3} = 16\frac{2}{3} \text{ or } x = 5 \end{aligned}$$

Step 4: Sign diagram test

$\frac{dV}{dx}$ has sign diagram:



or Second derivative test

$$\begin{aligned} \frac{d^2V}{dx^2} &= 24x - 260 \text{ so when } x = 5, \frac{d^2V}{dx^2} = -140 \text{ which is } < 0 \\ \therefore \text{the shape is } & \text{concave down and we have a local maximum.} \end{aligned}$$

So, the maximum volume is obtained when $x = 5$, which is when 5 cm squares are cut from the corners.

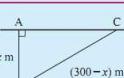
An animal enclosure is a right angled triangle with one leg being a drain. The farmer has 300 m of fencing available for the other two sides, AB and BC.



- Show that $AC = \sqrt{90000 - 600x}$ if $AB = x$ m.
- Find the maximum area of the triangular enclosure.

Hint: If the area is A m², find A^2 in terms of x .
 A is a maximum when A^2 takes its maximum value.

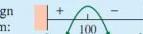
$$\begin{aligned} \text{a} \quad (AC)^2 + x^2 &= (300-x)^2 \quad \{\text{Pythagoras}\} \\ \therefore (AC)^2 &= 90000 - 600x + x^2 - x^2 \\ &= 90000 - 600x \\ \therefore AC &= \sqrt{90000 - 600x} \end{aligned}$$



$$\begin{aligned} \text{b} \quad \text{The area of triangle ABC is} \\ A(x) &= \frac{1}{2}(\text{base} \times \text{altitude}) \\ &= \frac{1}{2}(AC \times x) \\ &= \frac{1}{2}x\sqrt{90000 - 600x} \\ \therefore [A(x)]^2 &= \frac{x^2}{4}(90000 - 600x) = 22500x^2 - 150x^3 \end{aligned}$$

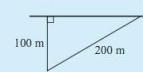
$$\begin{aligned} \therefore \frac{d}{dx}[A(x)]^2 &= 45000x - 450x^2 \\ &= 450x(100 - x) \end{aligned}$$

with sign diagram:



$A(x)$ is maximised when $x = 100$

$$\begin{aligned} \text{so } A_{\max} &= \frac{1}{2}(100)\sqrt{90000 - 60000} \\ &\approx 8660 \text{ m}^2 \end{aligned}$$

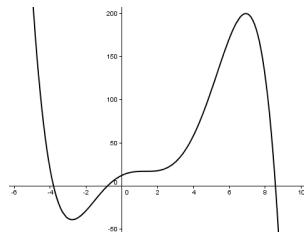


18G: #2-16 even (more as needed) (Optimization problems)
 QB #14

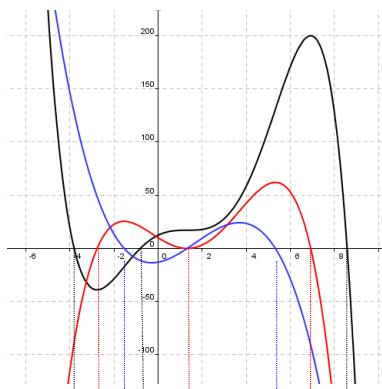
F**INFLECTIONS AND SHAPE**

The **second derivative** describes the **curvature** of a function.

Curvature	
$f''(x) > 0$: curvature of $f(x)$ is concave up 
$f''(x) < 0$: curvature of $f(x)$ is concave down 
$f''(x) = 0$: curvature of $f(x)$ is changing direction or flat. 



From inspection, try to sketch the first and second derivatives of the function above



Using sign diagrams to characterize a function:

→	$f(x)$	+	-		+	-
→	$f'(x)$	-	+	+	-	
→	$f''(x)$	+	-		+	-

Using the second derivative to identify maxima and minima.

You will recall that:

Finding maxima and minima (by testing sign change of f')

A local minimum of $f(x)$ occurs at $x = a$ if $f(a) = 0$ and $f'(x)$ changes from - to + at a
A local maximum of $f(x)$ occurs at $x = a$ if $f(a) = 0$ and $f'(x)$ changes from + to - at a
If $f(a) = 0$ and $f'(x)$ does not change sign at $x = a$, then a is a point of horizontal inflection

Since $f'(x)$ represents concave up or down, we can use it to determine whether a place where $f'(x) = 0$ is a minimum or a maximum. This is sometimes easier than trying to determine whether and how the first derivative changes sign. In short:

Finding maxima and minima (using f'')

A local minimum of $f(x)$ occurs at $x = a$ if $f(a) = 0$ and $f''(a) > 0$
A local maximum of $f(x)$ occurs at $x = a$ if $f(a) = 0$ and $f''(a) < 0$
If $f(a) = 0$ and $f''(a) = 0$, then a is a point of horizontal inflection

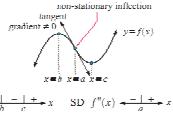
Use the method that is easiest!

Recall that:

$f''(x) > 0$: curvature of $f(x)$ is concave up
$f''(x) < 0$: curvature of $f(x)$ is concave down
$f''(x) = 0$: curvature of $f(x)$ is changing direction or flat .

Let's look more closely at the case of $f''(x) = 0$.

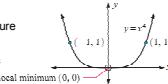
A **point of inflection** represents a change of curvature. For a to be an inflection point of f , it must be true that:
 $f'(a) = 0$ and
 $f''(a)$ changes sign at a ($f''(a) \neq 0$)



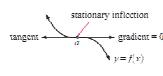
To see why the sign must change, consider $f(x) = x^4$.

$f(x) = 4x^3$
 $f'(x) = 12x^2$ so $f'(0) = 0$. But clearly the curvature does not change at $x = 0$.

$f''(x) = 24x$ so $f''(0) = 0$. The next derivative is zero, thus this is not an inflection point



A **stationary point of inflection** or **horizontal point of inflection** represents a change of curvature at a place where the slope is zero. For a to be a stationary inflection point of f , it must be true that:
 $f'(a) = 0$ and
 $f''(a)$ changes sign at a ($f''(a) \neq 0$) and
 $f'(a) = 0$



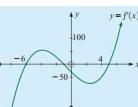
Consider $f(x) = 3x^4 - 16x^3 + 24x^2 - 9$.

- a Find and classify all points where $f'(x) = 0$.
- b Find and classify all points of inflection.
- c Find intervals where the function is increasing or decreasing.
- d Find intervals where the function is concave up or down.
- e Sketch the function showing all important features.

Using the graph of $y = f(x)$ alongside, sketch the graphs of $y = f'(x)$ and $y = f''(x)$.

The graph shows the original function $y=f(x)$ and its first derivative $y=f'(x)$. The first derivative is a curve that crosses the x-axis at three points, corresponding to the stationary points of the original function. The second derivative $y=f''(x)$ is a curve that changes sign at these same three points, indicating the points of inflection of the original function.

The graph alongside shows a gradient function $y = f'(x)$. Sketch a graph which could be $y = f(x)$, showing clearly the x -values corresponding to all stationary points and points of inflection.



18F1: #2defgh (Inflection points)
18F2: #1bc.2 (Curve relationships)